

# PEG WORKFLOW TOPOLOGY



Content acquisition generally requires a camcorder, tripod/head, one or more microphones, and a small lighting kit. Many cameras no longer use tapes which have to be digitized into an NLE (non-linear editing system), but instead use flash memory or hard drives for recording. Files can be copied directly from these cameras and used in NLE's such as Adobe Premiere or Final Cut Pro. Once edited they can be exported for playback on the MultiZone integrated media server. Compatible formats include MPEG-1, MPEG-2, MPEG-4, QuickTime and AVI.

Meeting acquisition requires integration of Pan/Tilt/Zoom cameras, microphones, video projector, document camera and PowerPoint computer. All these sources are inputs on the VDESK production system that includes a video switcher, audio mixer, downstream keyer, playlist, custom camera control and real-time MPEG encoder with streaming capability. The system also includes our handy agenda import program called CGPrep which creates CG files directly from Word documents.

The files created by the NLE and by the VDESK system are copied over the network to the MultiZone server for scheduled and/or looping playback. MultiZone also plays PowerPoint, Flash and QuickTime files.



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